

by Debby Forshey-Choma

Spring -mini canvas



Debby Forshey-Choma Published Artist Royal Ambassador DecoArt Artist

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Royal Brushes available through www.RoyalBrush.com

#1360 – sm Debby's Texture brush #4170 – 4 Majestic filbert #3080 - 1 Oval Wash Combo #4585 – 10/0 Majestic liner #4150 - 0, 2, 4, 6, 8 Majestic shader #4700 – ½ Majestic glaze wash

#4160 – 1/2 Majestic angular

DecoArt Americana Acrylics available through www.DecoArt.com

Avocado 052 Camel 191 Purple Cow 272
Baby Blue 42 Deep Midnight Blue 166 Snow White 01
Bubblegum Pink 250 Jade Green 57 Soft Sage 207
Buttermilk 03 Mississippi Mud 94 Warm White 239

DecoArt Sealers/Finishes

DuraClear Matte Varnish DS60

Surface Source

Mini Rectangle Canvas (2-1/2" x 3-1/2"), Mini Easel (3"w x 5"t) available through Debby's Touch, Debby Forshey-Choma, debbyforshey@gmail.com; www.DebbysTouch.com

Misc Supply

C-Thru Graph ruler

Prep

1. Basecoat the entire canvas (surface and edges) with Baby Blue, use the glaze wash brush and achieve an opaque coverage. When dry, transfer the design to the surface.

Use the graph ruler to aid in the transfer of any straight lines, by dragging the stylus along the ruler's edge.

Sky Area

2. To suggest clouds in the sky area, corner load the angle with Snow White, streak floats across the sky.

Background Pines

3. To create a different species of pines - using the filbert the boughs will droop more then when using the shader.

Lightly pre-damp a pine area with water; this will soften the look of the pines.

Use the 4 filbert loaded with Avocado across the chisel edge.

Up on the chisel edge, vertically pull the very top of the pine.

Horizontally tap from left to right for the boughs, slowly and slightly widening as you work towards the base of the pine.

Allow a bit of the background to show through; so the pine doesn't look like a triangle.

Repeat the steps with Jade Green, randomly tapping over the boughs for highlight.

Basecoating Design

4. Basecoat with the appropriate size shaders.

House #1 - Jade Green House #3 - Buttermilk
House #2 - Warm White Roofs - Mississippi Mud

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House #1

5. With the liner and Jade Green, pull the wall lines.
Use the 2 shader with Jade Green, wash over the left wall; for shade and separation.
Corner load the angle with Jade Green, float shading across the top of the right wall.

House #2

6. With the liner and Mississippi Mud, pull the wall lines.

Corner load the angle with Mississippi Mud, float shading across the top of the wall.

House #3

With the liner and Camel, pull the wall lines.Corner load the angle with Camel, float shading across the top of the right wall and down the right side of the small side wall.

Roofs

Corner load the angle with Warm White, float highlighting along the bottom edge of roof #1.
 With the liner and Mississippi Mud, pull the side roof lines and the roof to #2.
 Then with Snow White, pull the roof trim lines.

Windows and Doors

 With the appropriate size shaders, pull the windows and doors – Doors – Mississippi Mud Windows – Deep Midnight Blue Pull door handles with Warm White; using the liner.

Flowering Shrub

10. With the sm Texture brush and Avocado, dance in the shrub to the right of House #3. Repeat lightly with Jade Green; for highlight and separation. Randomly dab flowers in Snow White; using the 0 shader.

For the proper use of the Texture Brush, use the following method.

Dampen the bristles with water to start the separation of bristles. Tap bristles into the paint on your palette, hold it perpendicular to your palette, pounce it up and down to get some of the paint off – keeping the paint sparse on the brush. Note – this brush can be used on the whole foot or just the toe.

Tap lightly on the surface, dance with the brush up and down, rolling the brush in different directions in between your fingers when it is up in the air (like dancing the twist, light on your feet). Allow some drying time in between dances so the paint sets up and you don't end up with a globby or muddy look.

Foreground Area

11. Corner load the angle with Avocado, randomly chisel float* over the land area. Repeat step with Jade Green.

*chisel float by corner loading the angle, blend off on your palette, lay the bristles of the brush flat on the surface, chisel edge up. Push the paint on the bristles from left to right in a scratching motion, allowing the bristles to pull a broken line that is slightly floated.

Flower Foliage

12. Slightly pre-dampen the ground area with clean water.

With the sm Texture brush and the following colors, randomly dance flower foliage in the land area; refer to photo for placement.

Bubblegum Pink Camel Purple Cow

When dry, randomly re-dance with appropriate colors to brighten a few areas.

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Kites

13. With the 0 shader and Warm White, basecoat the kites.
Use colors from the design palette to detail the kites; using the liner.

Finishing Touches

14. Clean up the side edges of the canvas with Baby Blue; using the glaze wash brush.

Finishing

15. To protect finished pieces, varnish the canvas with the DuraClear Matte Varnish.

Use the Oval Wash Combo to apply the varnish; this brush doesn't leave any visible brushstroke marks after the varnish has dried.

For questions concerning this project, you can contact Debby at debby@debbystouch.com, visit her website at www.DebbysTouch.com or on Facebook.

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